A Day in Second Life

A three minute Second Life orientation video that will help others feel more comfortable using the space and tools we have to connect with others.

Statement

Virtual Environments like Second Life can provide expanded learning opportunities, but unfamiliar controls can overwhelm and discourage new users.

Background and Need

Many people that are new to virtual environments struggle with basic controls and tasks. Our goal is to create a video to help with basic controls and tasks such as moving, opening/rezzing packages, changing clothing, rezzing prims, and showing the environment that people can work in.

Approach, Form, and Style

The video will have a similar concept to an isekai to start with. The main character will be transported into the game or at least seem to have been. They will have to complete a day within Second Life to be able to log out. Our goal is to create a unique way to show new Second Life users basic controls and areas within the project.

Filming and Editing Schedule

February 18 - 20

Concept, development, and writing.

February 21 - 23

Filming within Secondlife

February 24 - March 5

Editing and reshooting scenes as needed

March 6

Storytelling Video Story Version 1.0

March 7-12

Editing and reshooting as needed

March 13

Storytelling Video Story Version 2.0

Budget

Hourly Filming Rate of \$40

4 hours total filming: \$160

Hourly Editing Rate of \$40

4 hours total editing \$160

Equipment

Computer \$1500 In-game currency \$5 Storage 1TB External \$50

Total Budget \$1875

Audience, Marketing, and Distribution

Our target audience will be students who are interested in participating within Second Life for The Hero's Journey. We will be marketing our project by sharing it on social media with the #PenColMedia hashtag. It will be distributed through youtube.

Biography

McKenzie Nelson is a student at Peninsula College. They have already graduated with a Multimedia Communications degree – Graphics and are working on getting their second Multimedia Communications degree for Web and Interactive Design. They were also part of the Peninsula College League of Legends Esports team. Their passions include digital art, photography, and PC gaming.

Cassie Wintermute is a student at Peninsula College. They are working towards a transferable degree in Multimedia Communications - Web and Interactive Design. Their passions include Cacti, digital photography and tabletop gaming.